

CITY COUNCIL PROCEEDINGS
BEMIDJI, MINNESOTA
Work Session – Monday, July 23, 2018

Pursuant to due call and notice, a work session of the City Council of the City of Bemidji, Beltrami County, Minnesota, was held on Monday, July 23, 2018, at 5:30 p.m. in the Council Chambers of City Hall, Mayor Albrecht presiding.

Upon roll call, the following Councilmembers were declared present: Albrecht, Meehlhause, Hellquist, Johnson, Lehmann, Erickson. Absent: Larson

Staff Present: City Manager Nate Mathews, City Engineer/Public Works Director Craig Gray, City Attorney Al Felix, Finance Director Ron Eischens, Parks & Recreation Director Marcia Larson, City Clerk Michelle Miller

Others Present: Mike Kuntz, ICON

Request from Cooperative Development Regarding Technology Drive & Net Way

Gray stated that Cooperative Development is requesting funding from the city regarding proposed improvements within the Technology Park along Technology Drive and Net Way. Gray recommends that the city pay for the construction of the sidewalks which is estimated to cost approximately \$105,000. He also recommends that the bike lane signage could be handled in house. However, he does not recommend city constructing or owning of trees or lighting. Gray further stated that the sidewalks would become city right of way with the adjoining property owner being responsible for snow removal. Mike Kuntz provided council with information on the master plan. Eischens proposes that the funding come from the construction reserve fund.

Motion by Erickson, seconded by Hellquist, to authorize the Mayor and City Manager to execute a Development Agreement with Cooperative Development, LLC regarding construction of sidewalks on Technology Drive and Net Way in the amount of \$105,000 to be paid from construction reserve funds. Motion carried unanimously.

ADJOURN

There being no further business, motion by Meehlhause, seconded by Johnson, to adjourn the meeting. Motion carried. Meeting adjourned at 6:10 p.m.

Respectfully submitted,



Michelle R. Miller
City Clerk